



# A vida além do event sourcing

legal e perigoso ao mesmo tempo

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# Biharck Araujo

Principal Architect

*"We can query an application's state to find out the current state of the world, and this answers many questions.*

*However there are times when we don't just want to see where we are, we also want to know how we got there."*

- Martin Fowler

# | Event Sourcing

O que vamos falar hoje



- As partes mais importantes de uma estratégia de Event Sourcing
- Os erros mais comuns em projetos baseados em Event Sourcing
  - Como contornar e resolver

| Back to basics - Event-Driven

# | Spoiler Alert



## Event Sourcing

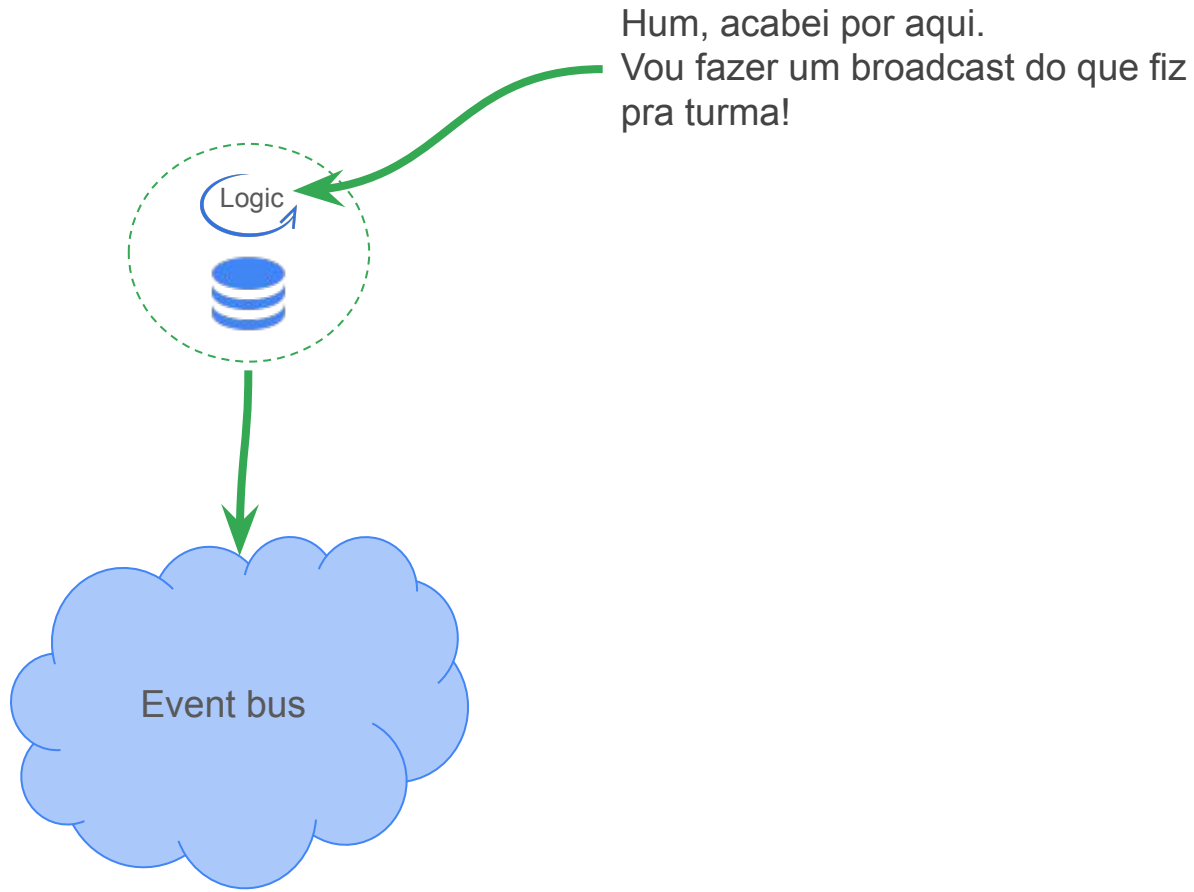
*Capture all changes to an application state as a sequence of events.*



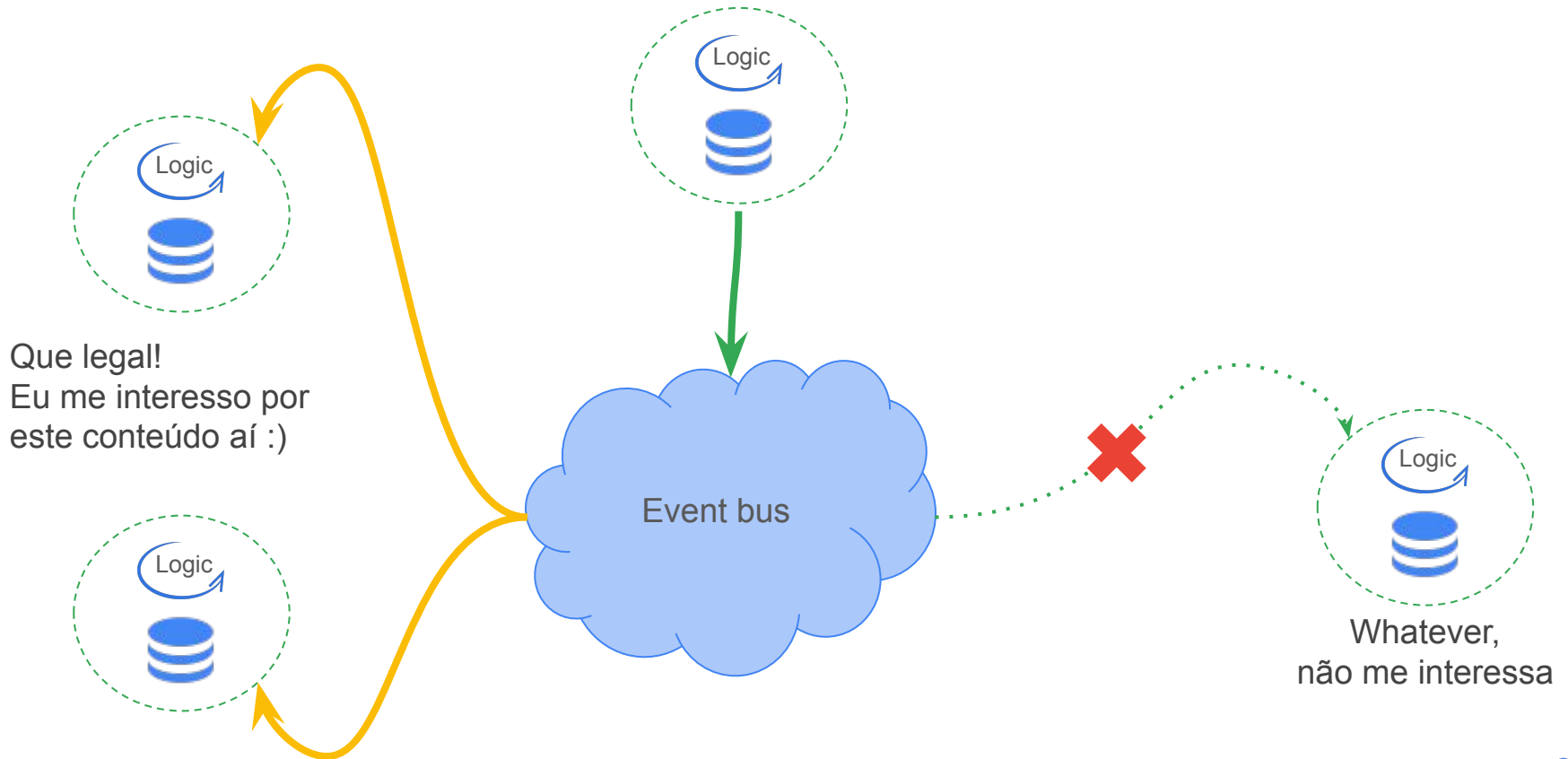
Martin Fowler

12 December 2005

# | Event-Driven

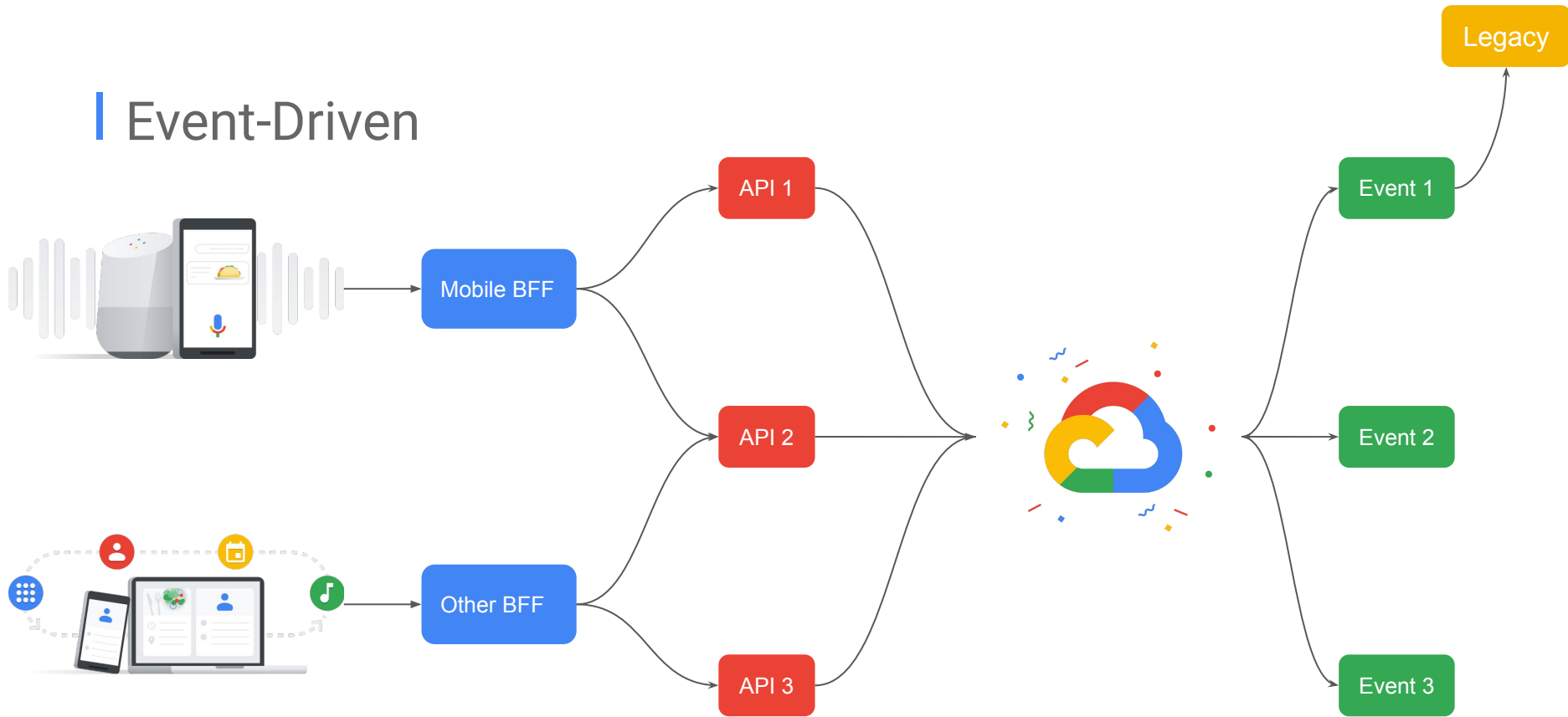


# | Event-Driven



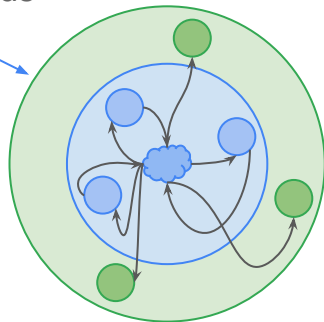


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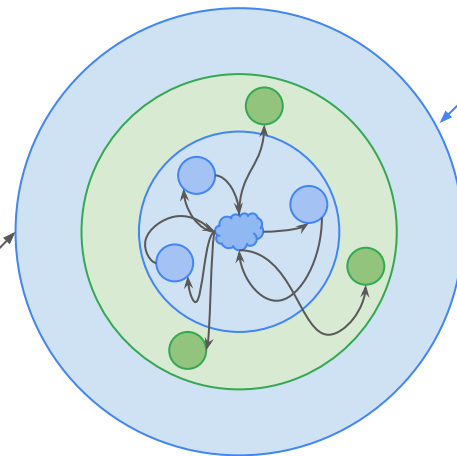




# | Event-Driven

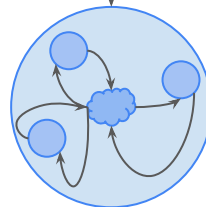
Synchronous  
Edge



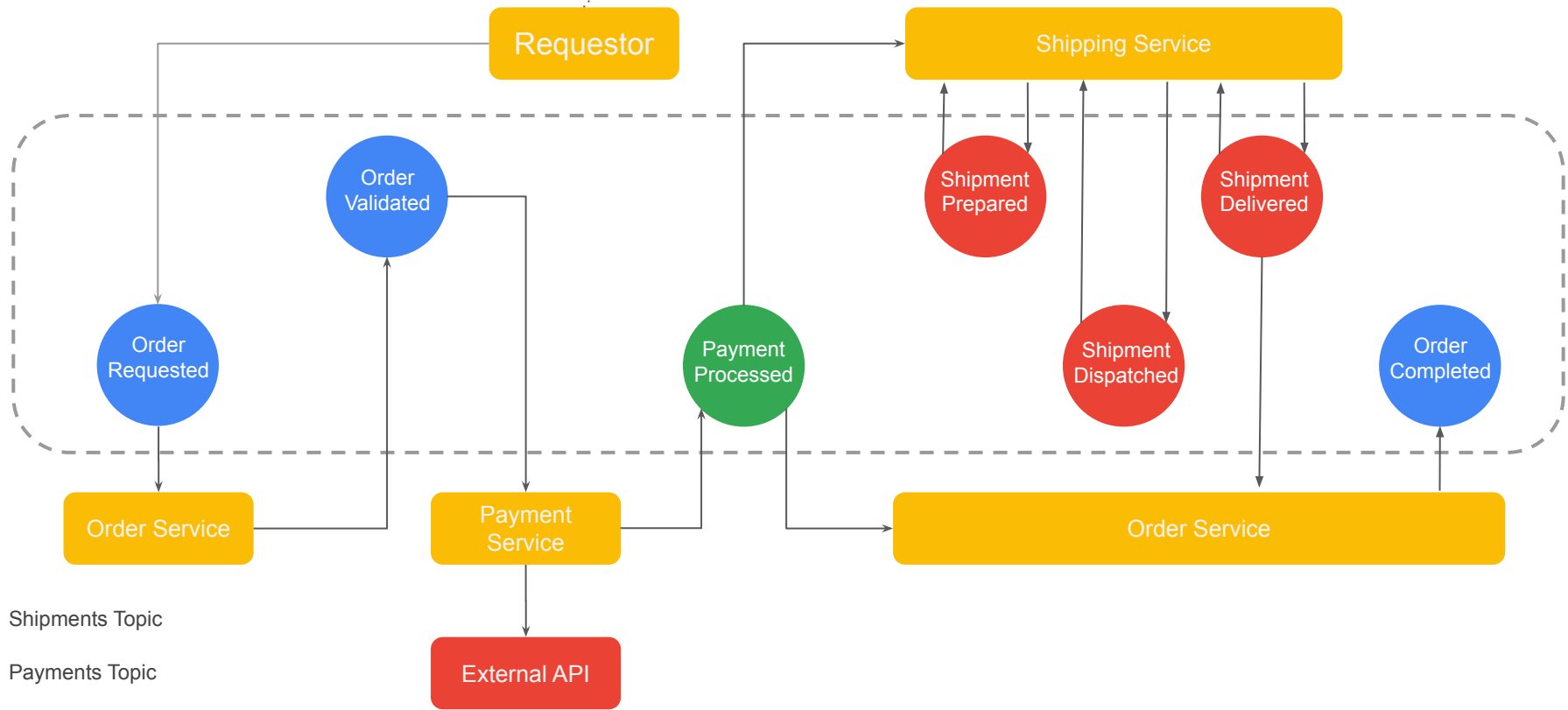
Event  
boundary



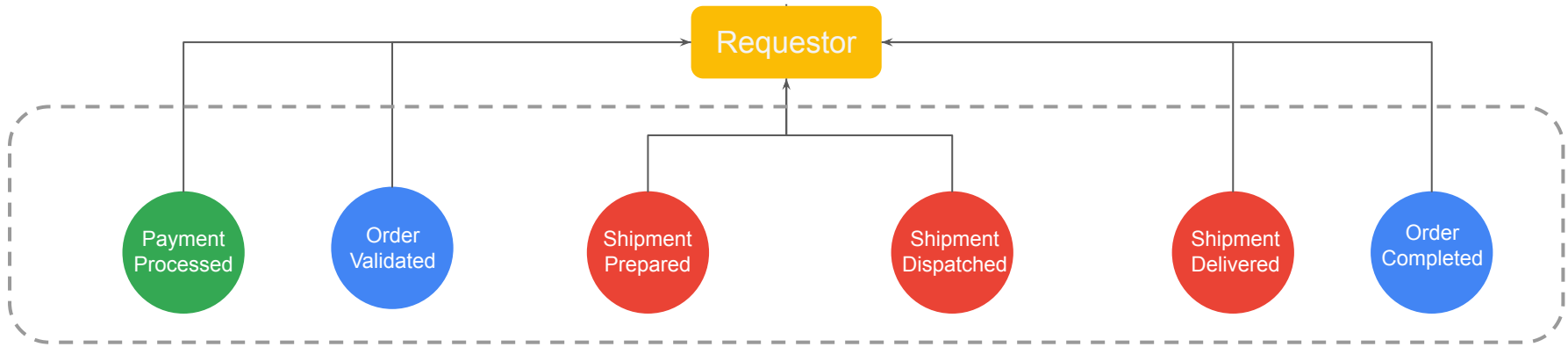
-  Event boundary
-  Synchronous Edge



# Event-Driven



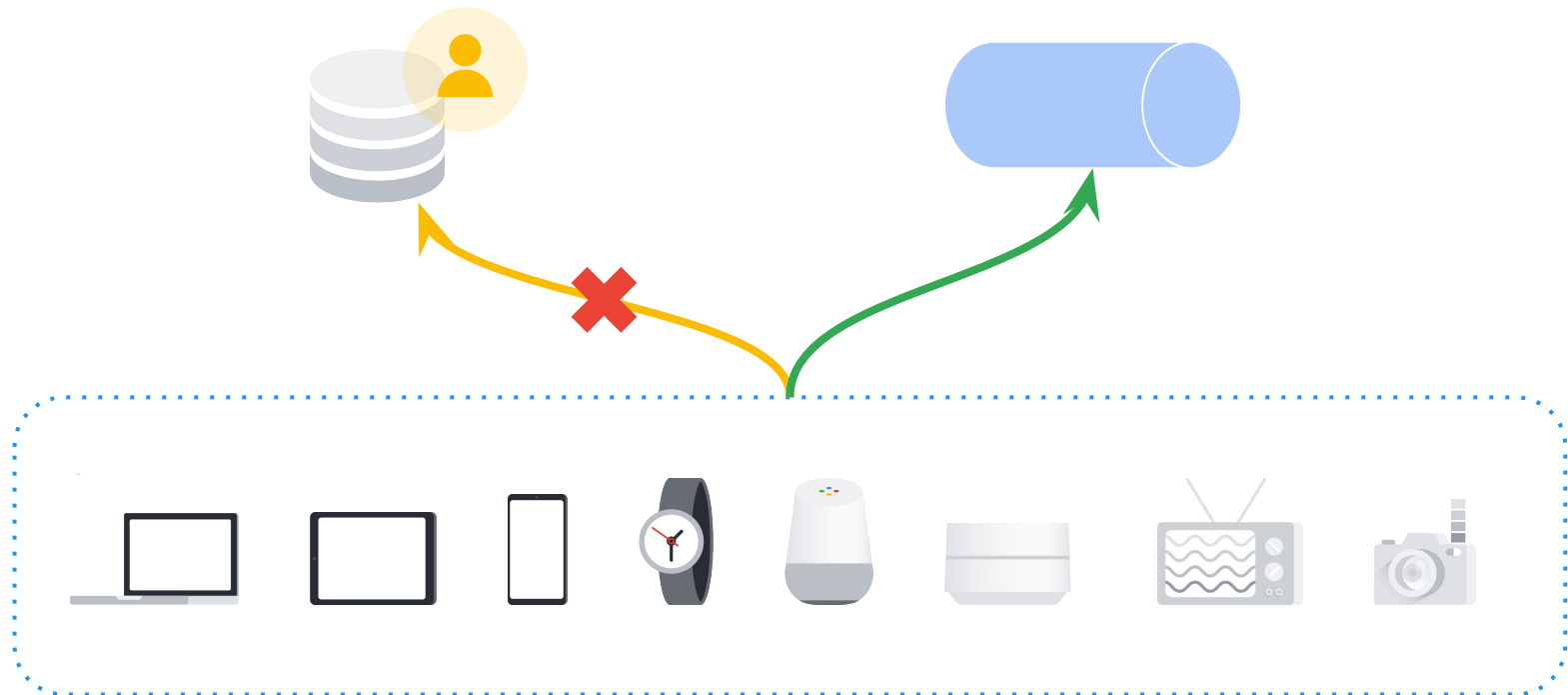
# | Event-Driven



- Shipments Topic
- Payments Topic
- Orders Topic

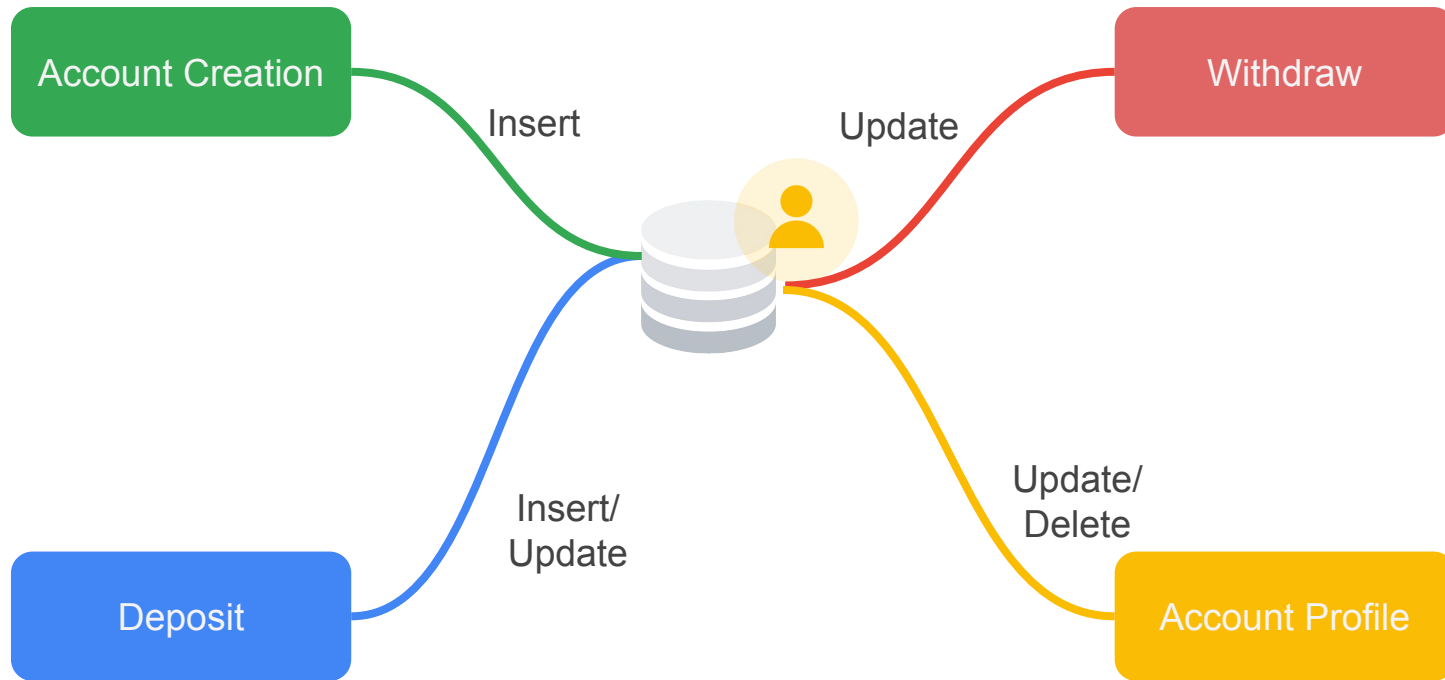
# | Event-Sourcing

# | Event Sourcing



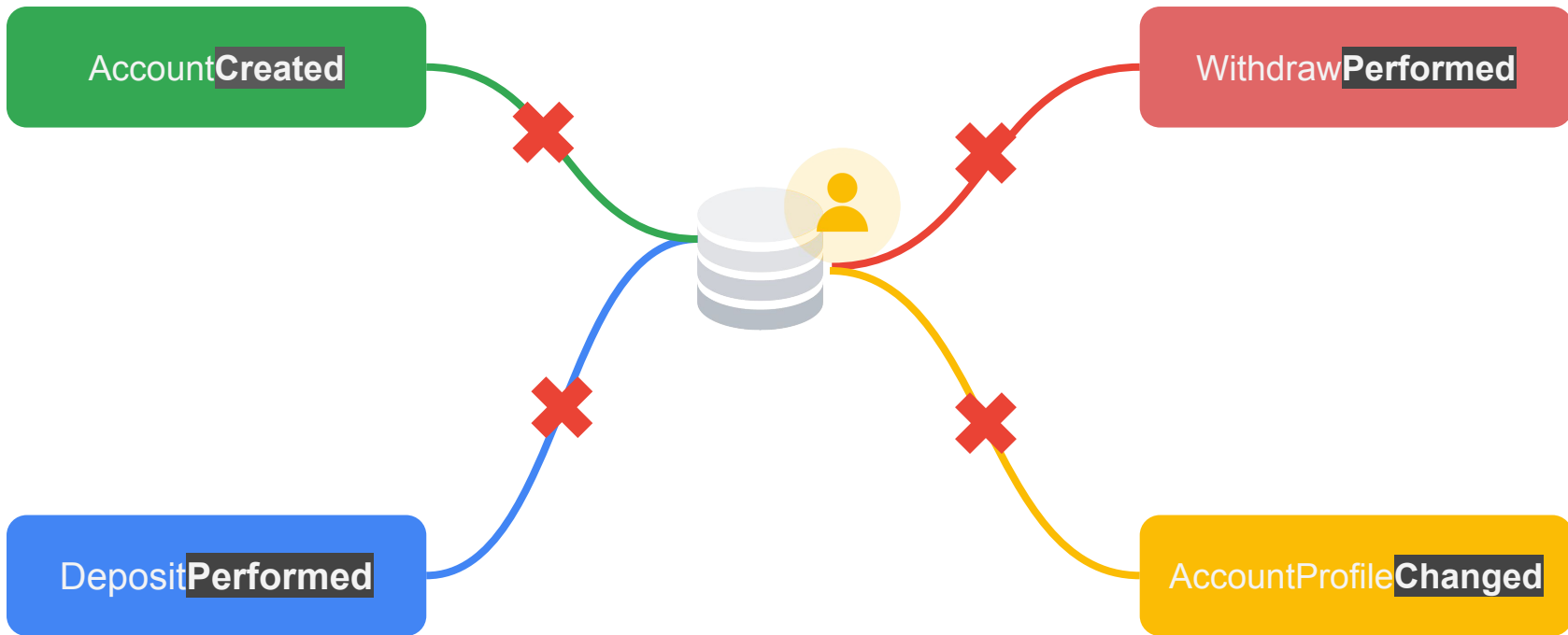
# Event Sourcing

Como isso funciona?



# | Event Sourcing

Como isso funciona?





# | Event Sourcing

Como isso funciona?

Account**Created**

*AccountId: 102030*

*Owner: Biharck*

*Country: Brazil*

Deposit**Performed**

*AccountId: 102030*

*Amount: \$10*

Withdraw**Performed**

*AccountId: 102030*

*Amount: \$20*

AccountProfile**Changed**

*AccountId: 102030*

*Profession: Engineer*

# | Event Sourcing

Account**Created**

```
{  
  AccountId: 102030  
  Owner: Biharck  
  Country: Brazil  
}
```

Deposit**Performed**

```
{  
  AccountId: 102030  
  Amount: $20  
}
```

AccountProfile**Changed**

```
{  
  Id: 102030  
  Profession: Engineer  
}
```

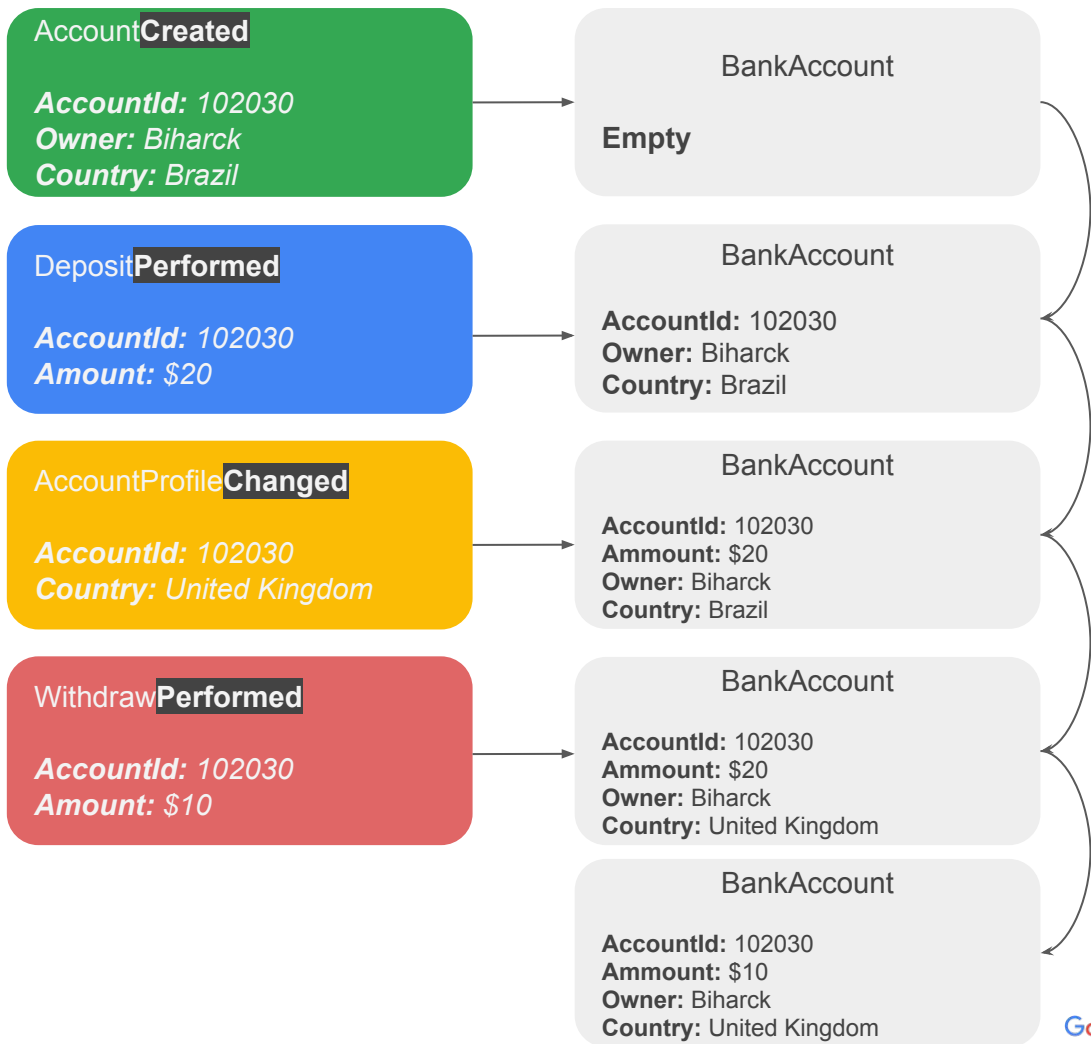
Withdraw**Performed**

```
{  
  AccountId: 102030  
  Amount: $10  
}
```



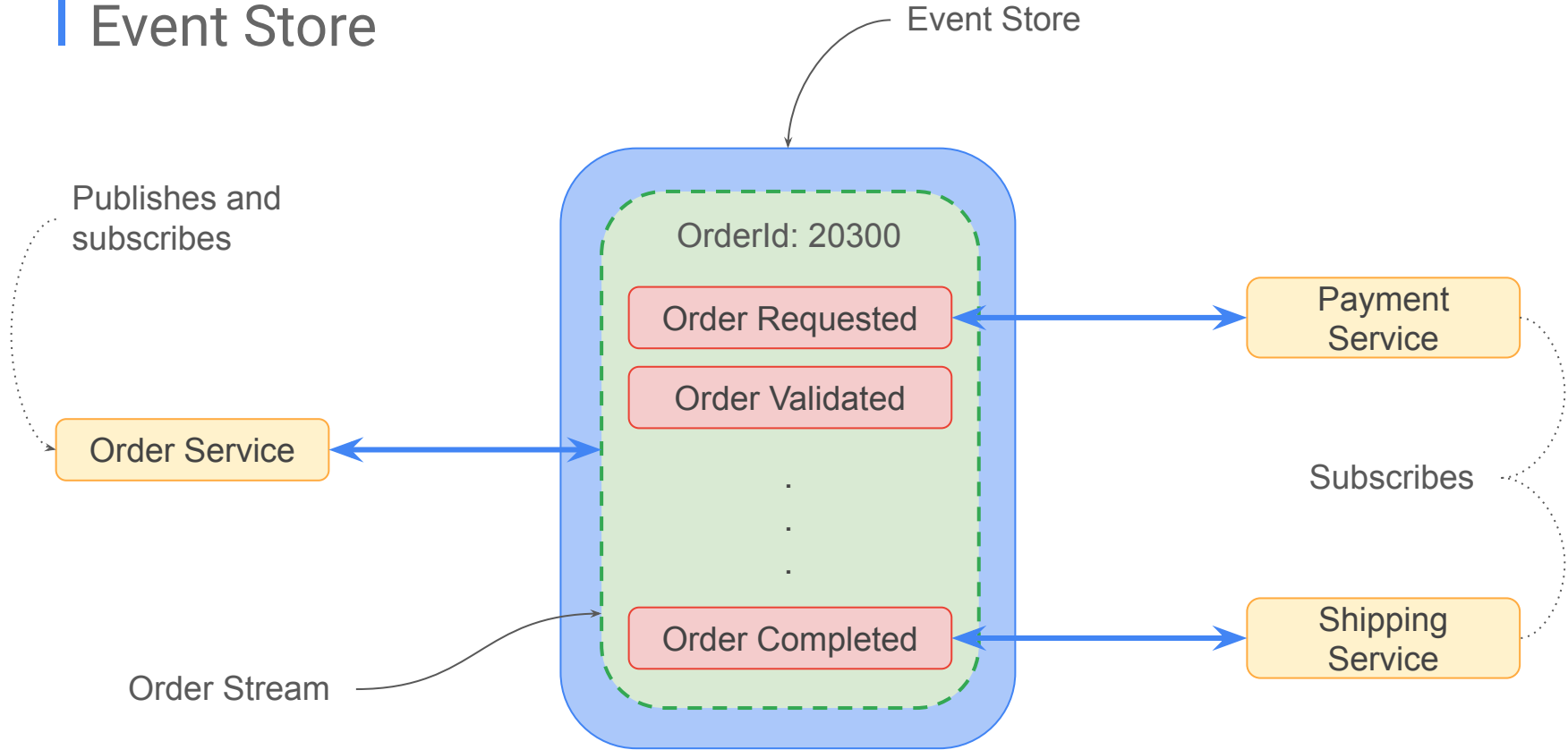
# Event Sourcing

Restoring



# | Event Store

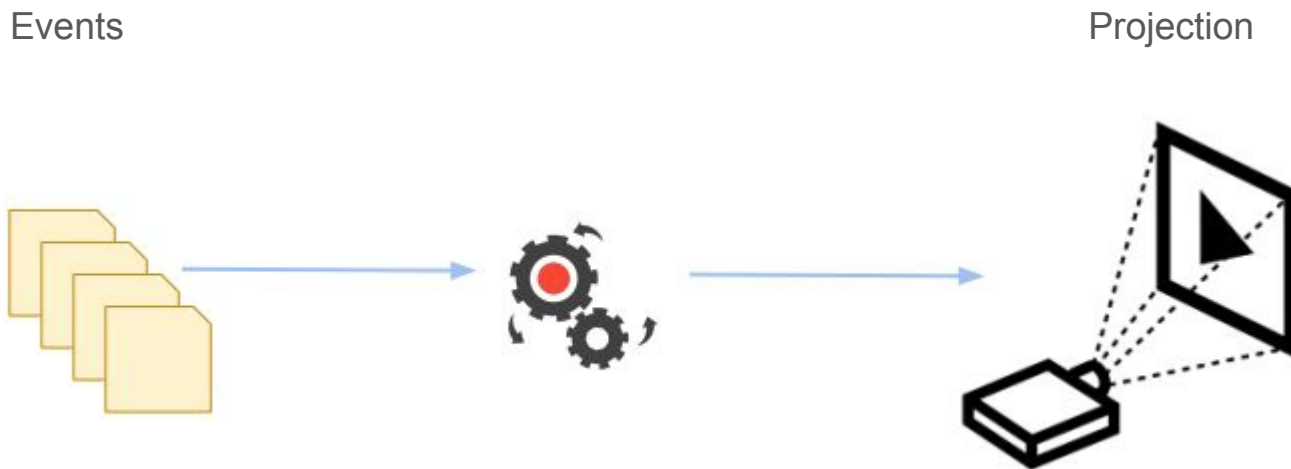
# Event Store



| E por que é tão legal?

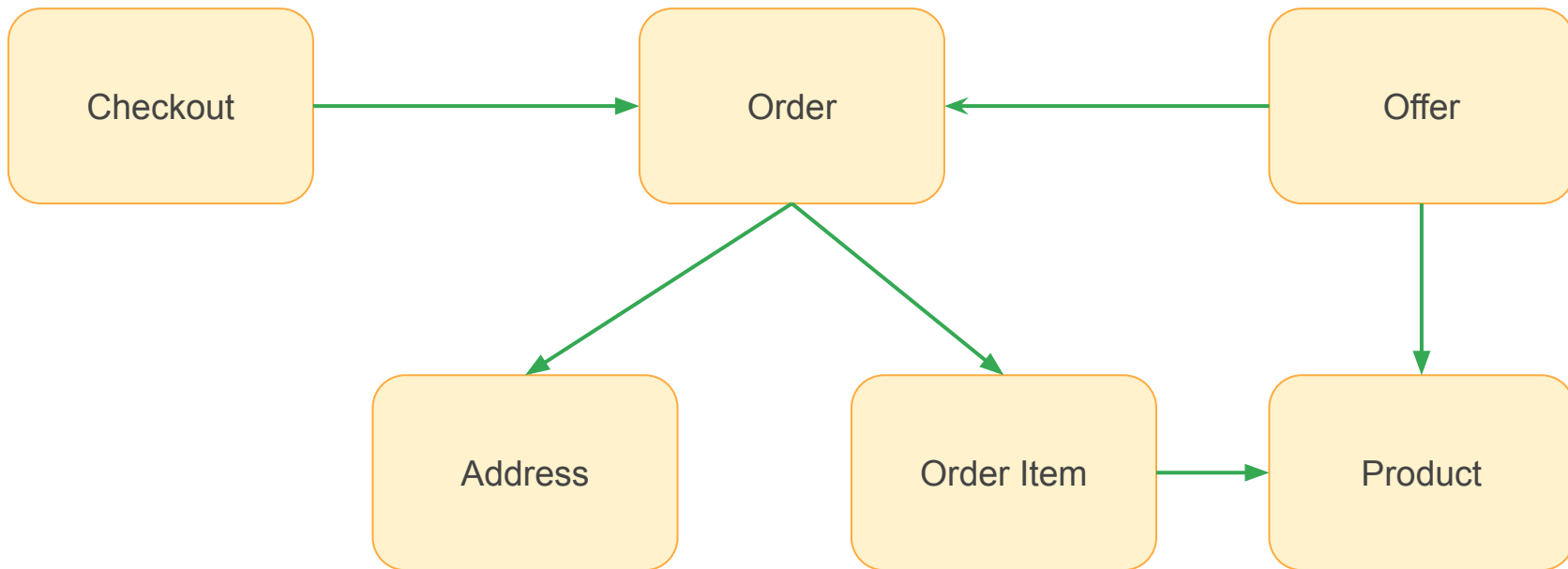
# | Event Sourcing

Ephemeral Data-structures



# Event Sourcing

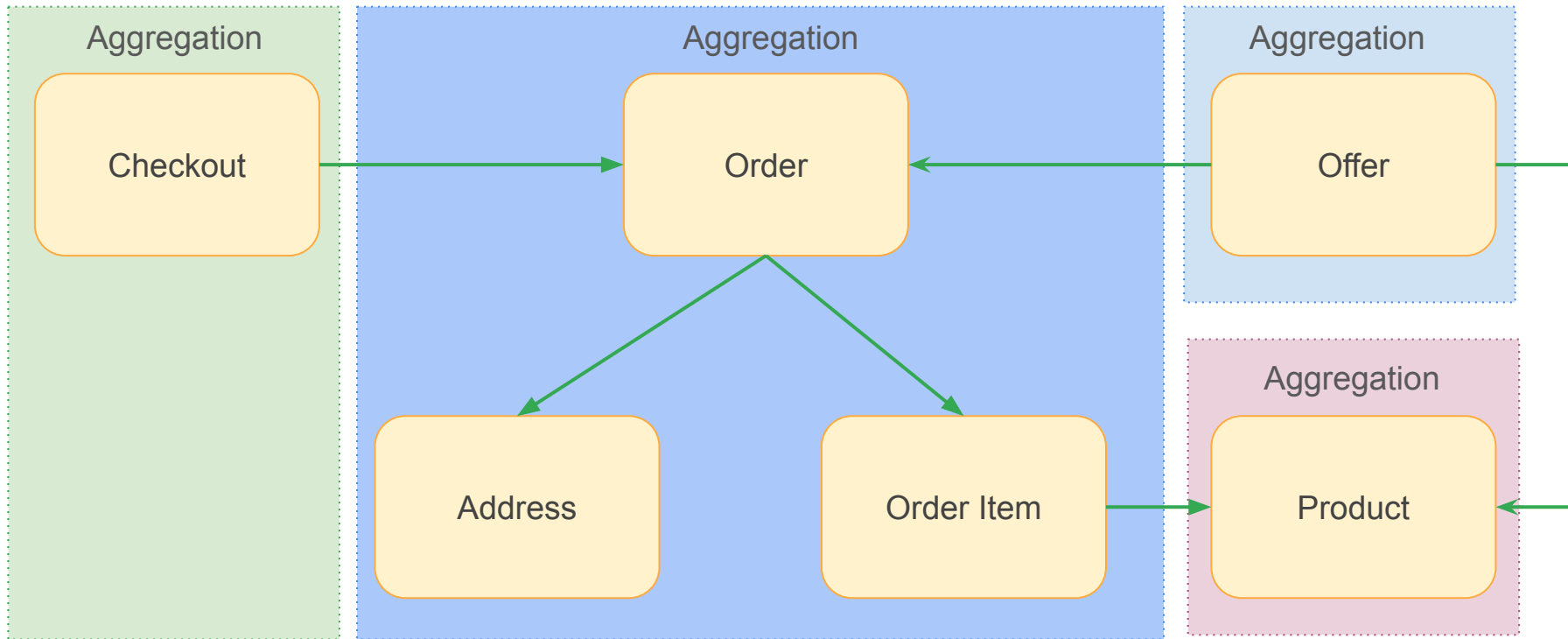
Easier to communicate with domain experts





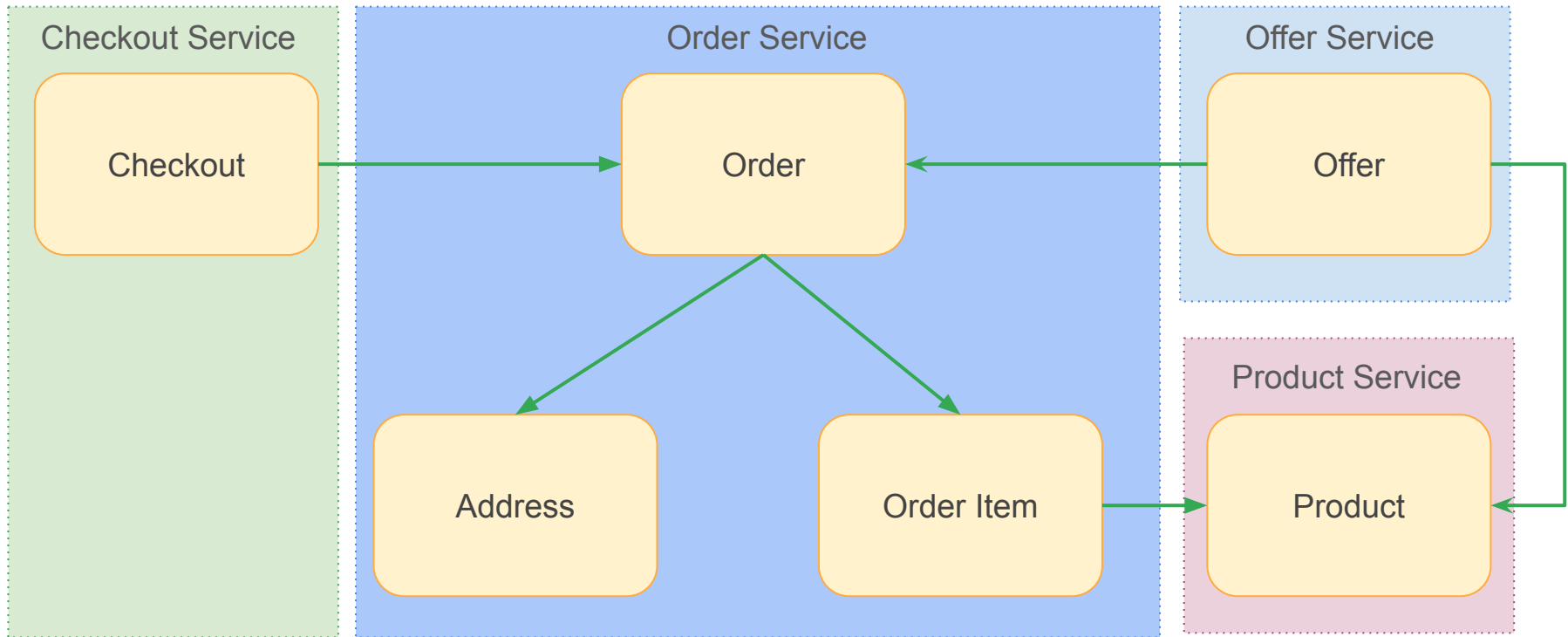
# Event Sourcing

Domain Model = Loosely coupled aggregations

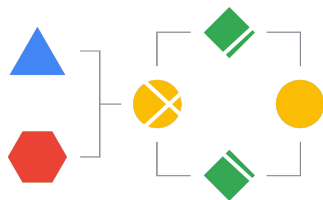


# Event Sourcing

Easier moving into microservices



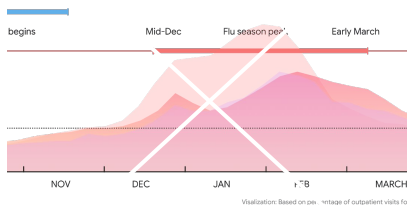
# | Event Sourcing



## Expressive Models

Eventos são first class objects ao invés de implícito state change

Os modelos serão muito semelhantes aos processos reais que você está modelando



## Painless access to Historical Data

Histórico completo de todos os eventos que já aconteceram  
Todos os dados em uma ordem cronológica



## Troubleshooting

A vida é curta demais para perder tempo com troubleshooting

# | Event Sourcing

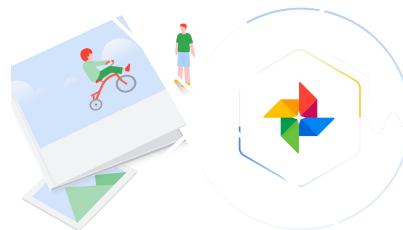


## Composing services is now actionable

Deixe os serviços se comunicarem por eventos

Legacy migration

Legacy modernization

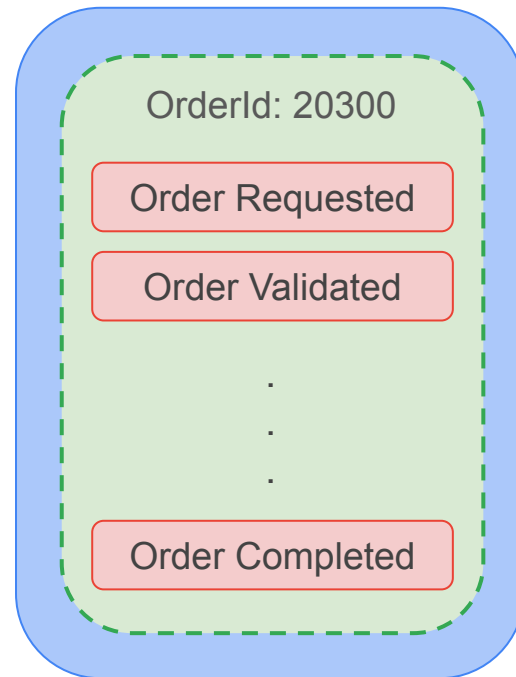
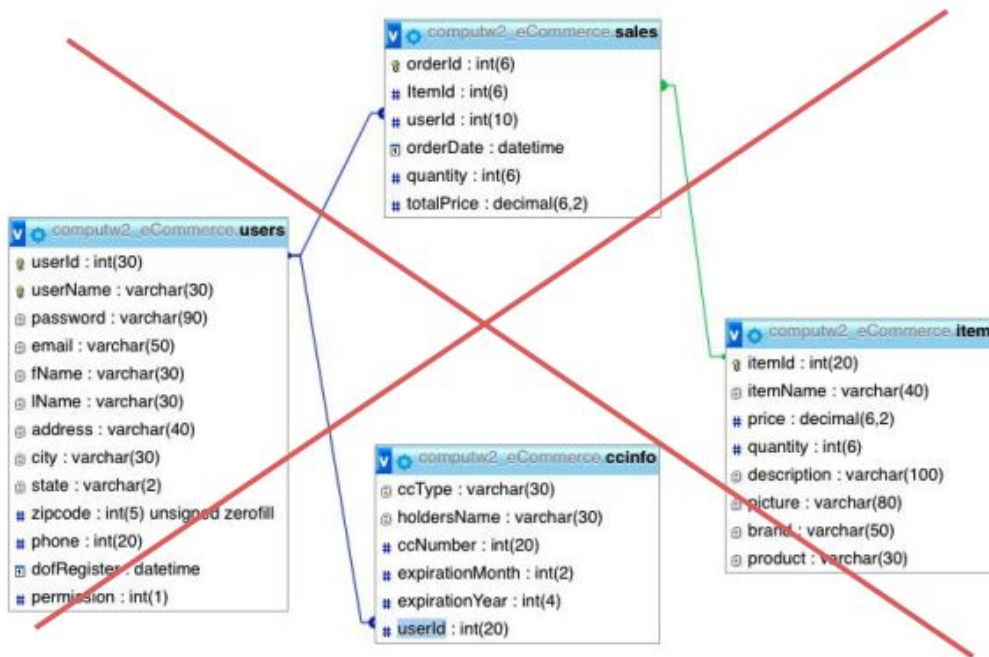


## Escalando com snapshots

| E por que perigoso?

# Event Sourcing

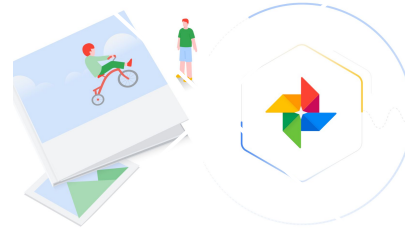
Eventos e não tabelas



# | Event Sourcing



Visibilidade dos dados

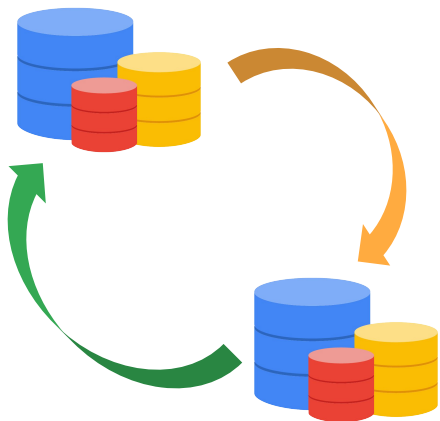


Escalando com snapshots

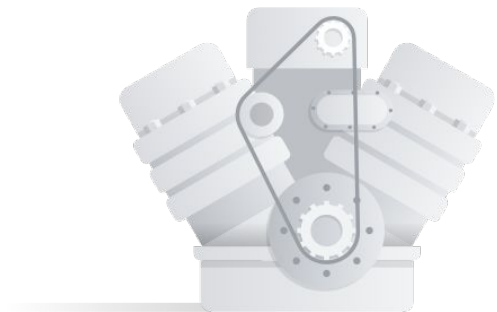
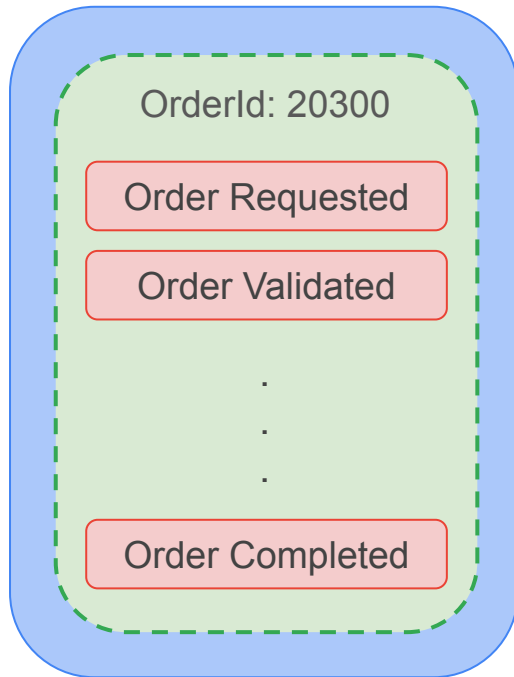
# | Event Sourcing

Schema changing

Database migration



Bilhões de registros

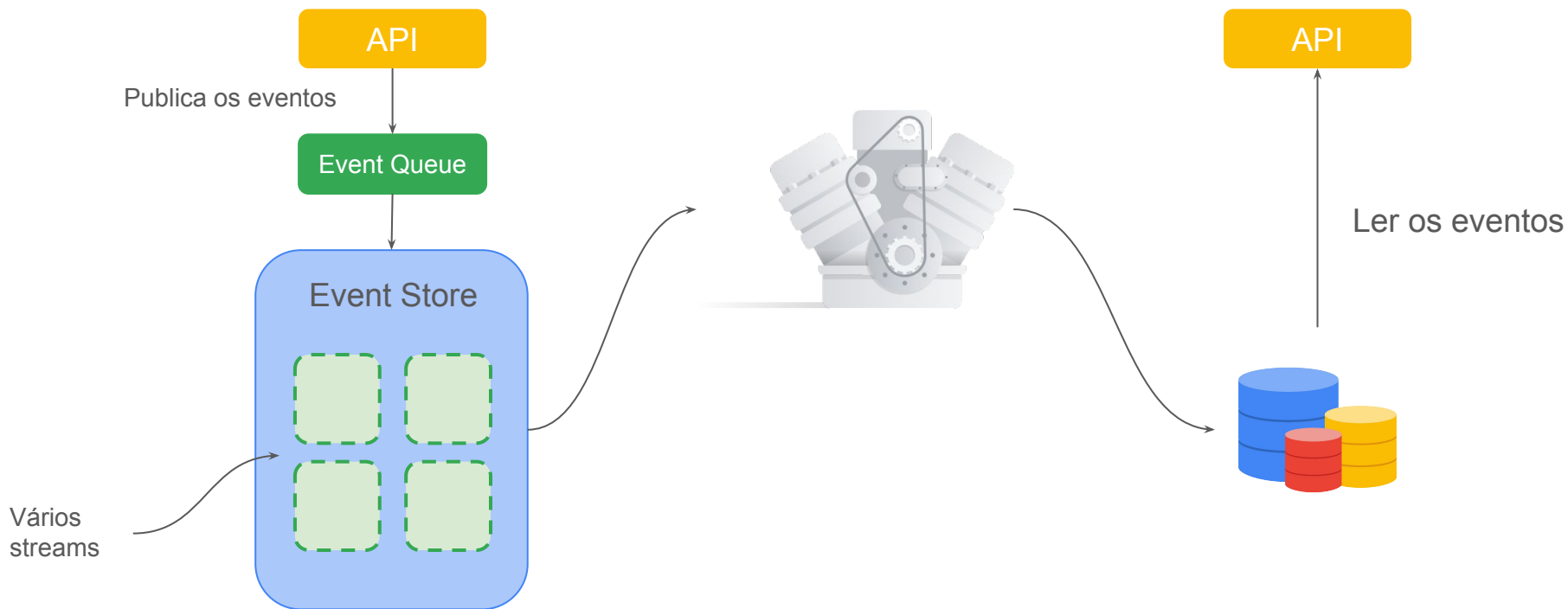


Eles não são imutáveis?

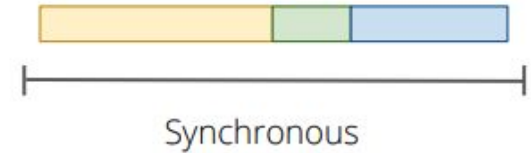
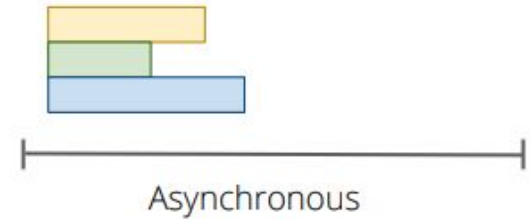
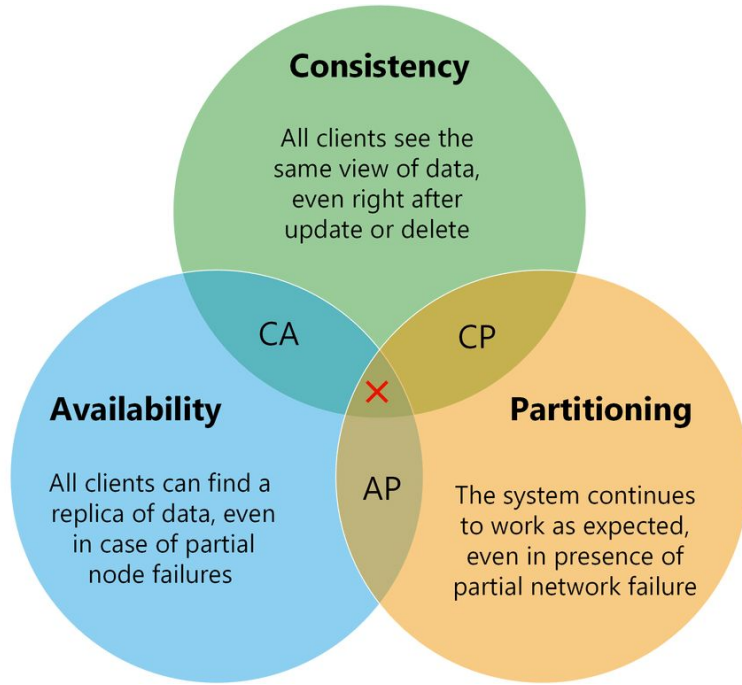


# Event Sourcing

Lidando com domínios complexos



# Eventual Consistency



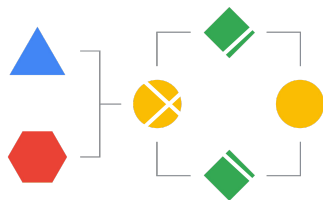
# | Event Sourcing

## Reversing Events

### Reversing Events

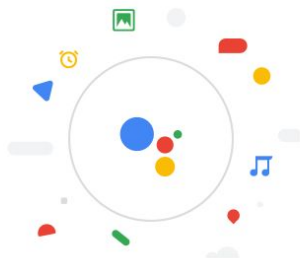
- **ADD** e não **SET**
- Armazenando diferenças nos eventos?
- Há uma consequência significativa quando a lógica de processamento está dentro de um modelo de domínio
  - O modelo de domínio pode alterar seu estado interno
  - Eles podem não ser visíveis para o processamento do objeto de evento
- Aplicar a partir do anterior mais recente e reproduzir o fluxo do evento

# | Event Sourcing



## Code Changes

Novas features  
Corrigir defeitos  
Lógica temporal

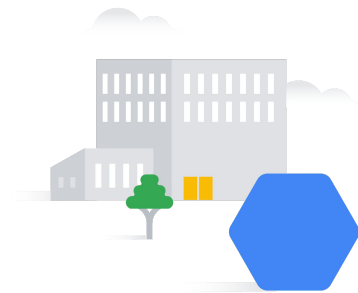


## External Updates

Lidar com sistemas que seguem esta abordagem

Lidar com sistemas que **não** seguem esta abordagem

- Wrap o sistemas externos em um Gateway



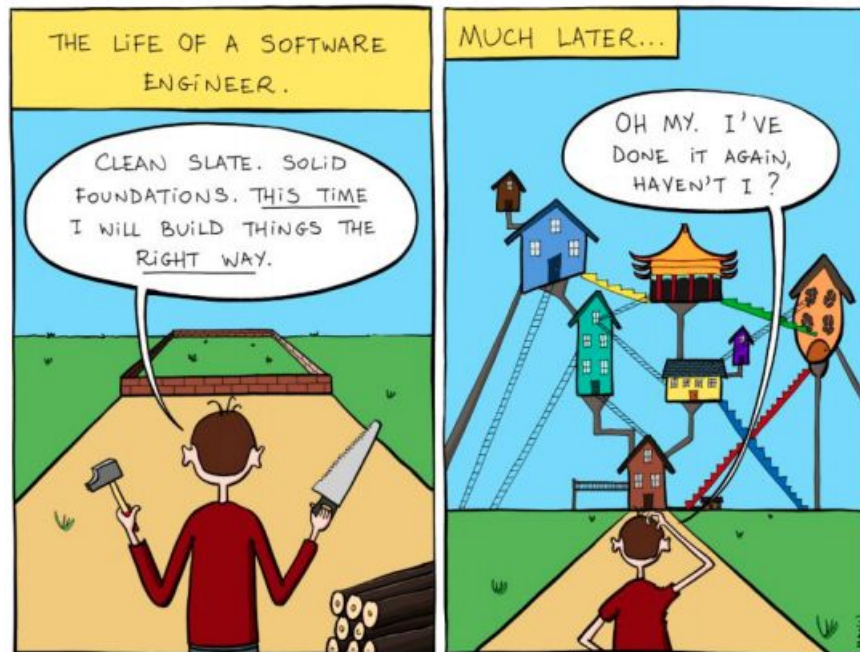
## External Queries

Você confia em dados externos?

| Praonquevô?

# | Event Sourcing

Coisas que aconteceram comigo em um passado nem tão distante





| Quer brincar um pouquinho?



# Event.Store

A simple and fast EventStore that support multiple persistence and notification providers

## Event.Store

Event.Store is an open source library to create [Event Stores](#) that works with multiple persistence providers and notification systems.

The Event Store is a database accompanied by a publication and subscription system. The database stores all the events related to an event stream. The pub / sub system allows other systems or microservices to react to changes in event streams. It is a core component in any event sourcing + CQRS architectures.

Event.Store has client implementations for [Node.js](#) and [Java](#). The two clients can interact with the same Event Store.

The Event Store support the following persistence providers:



And the following notification systems:



It is possible to create custom providers and publishers.

[eventstore.net.br](http://eventstore.net.br)

## // Usage Guide

### /// Create EventStore

To Create an EventStore you must provide two implementations:

- A persistence **Provider**: Responsible for events persistence in the store.
- A notification **Publisher** (Optional): Responsible for notify any process interested in modifications on the store streams.

If there is no publisher provided, the event store will not send any notification.

```
Javascript Java

const eventStore = new EventStore(
  new InMemoryProvider(), // The persistence provider. Could use different
  new InMemoryPublisher()); // Optional. Support different publishers, like
```

### /// Adding Events

To add Events you need to ask to EventStore a reference to an **EventStream**. You can add Events passing anything you want as a payload.

```
Javascript Java

const ordersStream = eventStore.getEventStream('orders', '1234567');
ordersStream.addEvent({ data: 'My Event Payload'}); // Could pass anything you want
```

### /// Reading to Events

To read Events you need to ask to EventStore a reference to an **EventStream**. You can read a stream to receive an ordered list containing all the events in the store.

```
Javascript Java

const ordersStream = eventStore.getEventStream('orders', '1234567');
const events = await ordersStream.getEvents();
const order = ordersAggregation.loadFromHistory(events)
```

# Event.Store

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[eventstore.net.br](https://eventstore.net.br)



### /// Reacting to Events

You can add subscribers to be notified every time a new event is added in any stream contained in the given aggregation. The following example will be notified for every new event in any stream in the "orders" aggregation.

Javascript Java

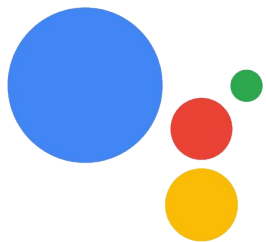
```
eventStore.subscribe('orders', message => {
  console.log(message.aggregation);
  console.log(message.streamId);
  console.log(message.event.payload);
});
```

### /// Removing subscriptions

It is possible to cancel subscriptions to event stream channels.

Javascript Java

```
const subscription = await eventStore.subscribe('orders', message => {
  console.log(message.aggregation);
  console.log(message.streamId);
  console.log(message.event.payload);
});
// ...
subscription.remove();
```



Obrigado

